



python Workshop

1st Session

BY-

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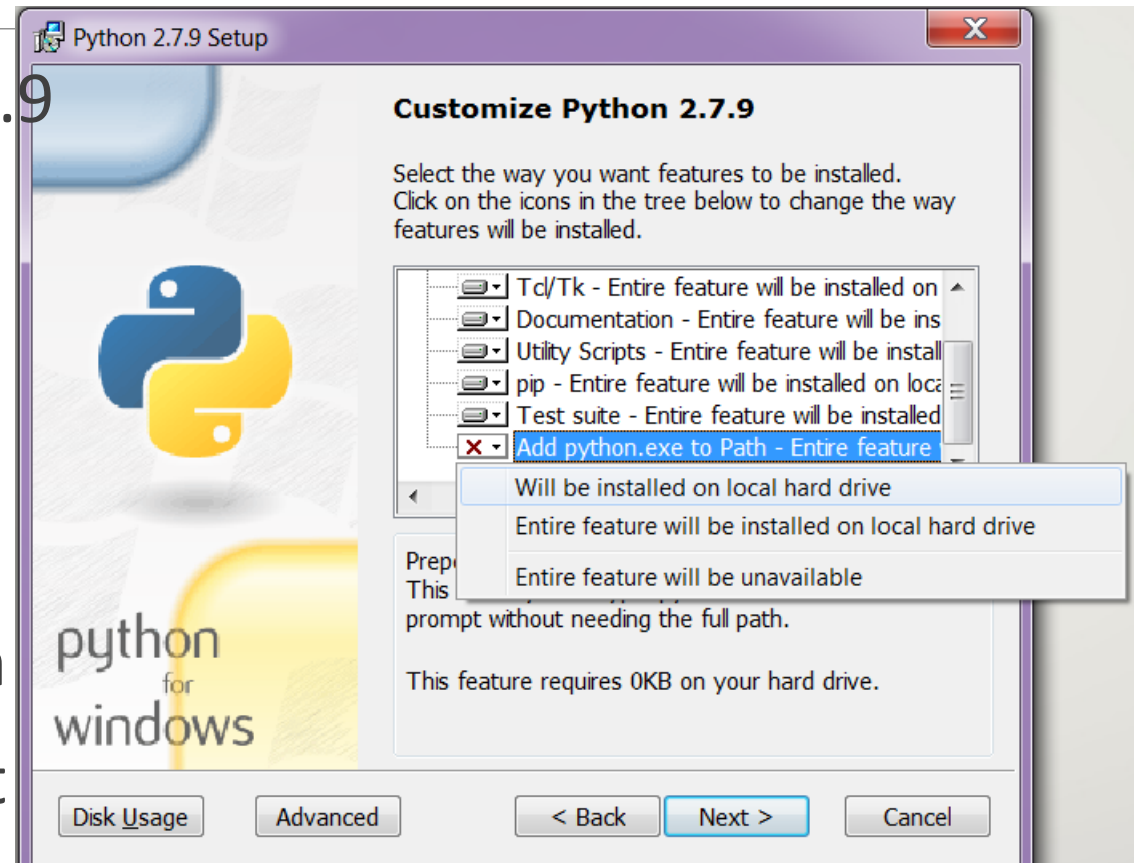
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Why learn Python?

- ❑ Easy to Learn
- ❑ It looks like everyday English.
- ❑ Very Small length code.
- ❑ Very easy to use. Comes bundled with IDLE(interactive shell + IDE)
- ❑ The libraries, modules and frameworks
 - ❑ Scipy, NumPy, pyTk, PyQt, pyGame, beautifulsoup, selenium, mechanize, flask, django, web2py etc.

Installing and Configuring Python: Windows

- ❑ Download IDLE for Python 2.7.9
- ❑ Install IDLE as you install any software
- ❑ Take care of enabling this feature
- ❑ This is setting the python path @Windows command prompt



Installing Python: Linux

- ❑ Python interpreter is installed by default in the debian systems.
- ❑ If you want to install IDLE in Debian/Ubuntu Linux, do
 - ❑ `$ sudo apt-get install idle`
- ❑ If you're using RHEL / CentOS / Scientific / Fedora Linux , type the following
 - ❑ `# yum install python-tools`
- ❑ How do I start IDLE?
 - ❑ `$ idle`
 - ❑ Or visit menu options Applications > Programming > IDLE

Help/Docs Available on the Internet

- ❑ For python2 <https://docs.python.org/2/tutorial/index.html>
- ❑ For python3 <https://docs.python.org/3/tutorial/index.html>
- ❑ **MOOC**: MITx 6.00.1x Intro to CS and Programming using Python @ edx.org
- ❑ Books:
 - ❑ Head First Python
 - ❑ Learning Python 2 O'Reilly and Learning Python 3 O'Reilly
 - ❑ Programming Python 2 O'Reilly and Programming Python 3 O'Reilly
 - ❑ O'Reilly Python CookBook
 - ❑ Gray Hat Python (Python Programming for Hackers and Reverse Engrs.)

All the above pdf's are available at <http://learncodeshare.wordpress.com>.

How Python Program Runs

- Interpreter called IDLE
- Run your program line by line using Python Interpreter IDLE or on command line/terminal
- Execute your program in one go
- Write python program and save it to *filename.py* and execute
 - \$ python *filename.py* ON LINUX terminal
 - C:\> python *filename.py* ON WINDOWS command prompt
- Or open IDLE, press Ctrl + N which creates a new file
 - Write your python program in it,
 - Save it to disk as *filename.py*
 - And press F5. F5 is the run or execute command for IDLE editor.

First Program and Comments

```
>>> print 'Hello World'
```

```
Hello World
```

```
>>> #this is a single line comment
```

```
>>> """ this is a multiple line comment
```

```
    whatever you write here is a comment
```

```
    this type of comment is started using atleast 3 single or double  
    quote and ended using the same
```

```
    This is the third line
```

```
    """
```

Variables and Data Types in Python

- ❑ What's so cool about Variables and Data Types in python?
- ❑ **You don't need to remember which variable had what data type.**
- ❑ Why??
- ❑ **Because you don't need to declare any.**
- ❑ Have a look at this:

```
>>> a = 3  
>>> b = 'dakota johnson'  
>>> c = 3+4j  
>>> d = 3.1415
```
- ❑ No semi colon, no need to declare data type of variable before hand.

```
>>> type(a)
```

```
<type 'int'>
```

```
>> type(b)
```

```
<type 'str'>
```

```
>>> type( c )
```

```
<type 'complex'>
```

```
>>> type(d)
```

```
<type 'float'>
```

```
>>>a, b = b, a #swap is cool
```



Numbers and Floats

```
>>> a =  
397812738239781289731892389721732930981209382183290309128390812389018203892108092  
839082103982983921083021093890218309812098321983921803201983018
```

```
>>> print a
```

```
397812738239781289731892389721732930981209382183290309128390812389018203892108092  
839082103982983921083021093890218309812098321983921803201983018
```

```
>>> b = 23.134324324342343123
```

```
>>> print b
```

```
23.1343243243          #by default in total 12digits are for float
```

```
>>> round(23.6543, 3)  #round to 3 decimal digits
```

```
23.654
```

Arithmetic and Logical Operators

```
>>> 2 + 3
```

```
5
```

```
>>> 2*3
```

```
6
```

```
>>> 2/3
```

```
0
```

```
>>> 2 - 3
```

```
-1
```

```
>>> 3 % 2
```

```
1
```

```
>>> 2 + 3.0
```

```
5.0
```

```
>>> 2.0*3
```

```
6.0
```

```
>>> 2/3.0
```

```
0.666666...
```

```
>>> 2 - 3.52
```

```
-1.52
```

```
>>> 3.2 % 2
```

```
1.20000...002
```

```
>>> 3 % 2.1
```

```
0.8999...
```

```
>>> 2 ** 4
```

```
16
```

```
>>> 3 << 3 #3 * 2^3
```

```
8
```

```
>>> 10 >> 2 #10/(2^2)
```

```
2
```

```
>>> 1 << 3.2
```

```
error
```

```
>>> 10 >> 2.1
```

```
error
```

```
>>> 3 == 2
```

```
False
```

```
>>> 3 >= 2
```

```
True
```

```
>>> int(3.212)
```

```
3
```

```
>>> float(3)
```

```
3.0
```

```
>>> from math import ceil
```

```
>>> ceil(3.42)
```

```
5
```

Strings

```
>>> a = 'dakota johnson'
>>> print a
dakota johnson
>>> len(a)
14
>>> a[0]
'd'
>>> a = '234234'
>>> print a
'234234'
>>> a[0]
'2'
```



```
>>> a = "dakota johnson"
>>> print a
dakota johnson
>>> a[0]
'd'
>>> a = '234234'
>>> print a
'234234'
>>> a[0]
'2'
>>> len(a)
6
```



```
>>> a = "I don't wana do B.Tech"
>>> print a
"I don't wana do B.Tech"
>>> a[2]
'd'
>>> a = 'I don\'t wana do B.Tech'
>>> print a
"I don't wana do B.Tech"
>>> a[2]
'd'
>>> len(a)
22
```

Strings (continued..)

```
>>> #strip is cool
>>> a = ' Talk is cheap, show me the code. '
>>> a.rstrip()
'Talk is cheap, show me the code.'
>>> a.lstrip()
'Talk is cheap, show me the code. '
>>> a.strip()
'Talk is cheap, show me the code.'
>>> a
'Talk is cheap, show me the code. '
```



```
>>> #split is just awesome
>>> path = 'home/user/folder/file'
>>> path.split('/')
['home', 'user', 'folder', 'file']
>>> s = '2 3 4 5 6 7'
>>> #if split is supplied with no
parameter, by default it splits using
whitespaces
>>> s.split()
[2, 3, 4, 5, 6, 7]
```

Strings (continued...) [slicing]

```
>>> s = "chandan mittal" #0-based indexes
```

```
>>> #substring starting from index 1 to 9
```

```
>>> s[1:10]
```

```
'handan mi'
```

```
>>> #step of 2 over substring from index 1 to 9
```

```
>> s[1:10:2]
```

```
'hna i'
```

```
>>> s[::-1] #reverse the string
```

```
'lattim nadnahc'
```

```
>>> #reverse string and take a step of 2
```

```
>>> s[::-2]
```

```
'lti anh'
```

```
>>> #reverse a substring
```

```
>>> s[1 : 10][ : : -1]
```

```
'im nadnah'
```

Lists (like arrays)

```
>>> a = [2, 3, 4] #a is list of 3 elements whose first element is 2 and last is 4
>>> print a
[2, 3, 4]
>>> print a[1]
3
>>> a[1] + a[2]
7
>>> #Unlike array, lists can have elements of different data types
>>> a = ['eggs', 2, 'I don\'t like B.Tech', true]
>>> print a[2]
I don't like B.Tech
```

Lists (continued..)

```
>>> a = [2, 4, 2]
>>> a.append(5)
>>> a.count(5)
1
>>> a.sort()
[2, 2, 4, 5]
>>> a.pop()
5
>>> print a
[2, 2, 4]
```



```
>>> a.remove(2)
>>> print a
[2, 4]
>>> a.index(5)
error
>>> a.index(2)
0
>>> a.reverse()
>>> print a
[4, 2]
```



```
>>> #a.insert(index, value)
>>> a.insert(1, 3)
>>> print a
[4, 3, 2]
```

Lists (continued..)

```
>>> #Lists can be of any dimension
>>> a = [2, 3, ['hello', 5], ['world', 3], True]
>>> print a[0], a[2][0]
2 hello
>>> (a[1] == a[3][1]) == a[4]
True
```



```
>>> #initializing large lists
>>> b = [0]*10
>>> b
[0, 0, 0, 0, 0, 0, 0, 0, 0, 0]
>>> a = [2]
>>> b = ['string']
>>> a + b #Lists can be concatenated
[2, 'string']
```


Tuples

- ❑ Ordered collection of arbitrary objects
- ❑ Accessed by offset/index
- ❑ Immutable(don't support in-place changes)
- ❑ Fixed length, heterogeneous, arbitrarily nestable

```
>>> z = (1, 2, 'chandan')
```

```
>>> z[2]
```

```
'chandan'
```

```
>>> z[1] = True
```

```
error
```



```
>>> y = (9, 8, [2, 3, ['hello', 'world']])
```

```
>>> y[2][1]
```

```
3
```

```
>>> y[2][2][1]
```

```
'world'
```

```
>>> z + y
```

```
(1, 2, 'chandan', 9, 8, [2, 3, ['hello', 'world']])
```

Dictionaries or key-value pairs

```
>>> d1 = {}
```

```
>>> d2 = {'one' : 1, 'two' : 2}
```

```
>>> d2['two']
```

```
2
```

```
>>> d3 = {1 : 'one', 2 : 'two'}
```

```
>>> d3[1]
```

```
'one'
```

```
>>> len(d3)
```

```
2
```

```
>>> d4 = {'india' : {'agra': 'UP', 'indore': 'MP', 'jaipur': 'Rajasthan'}}
```

```
>>> d4['india']['indore']
```

```
MP
```



```
>>> d4['india']['indore'] = 'unknown'
```

```
#reassign the value
```

```
>>> del d['india']['indore']
```

```
#delete the key
```

```
>>> d['india']['indore']
```

```
KeyError
```

if elif else

```
>>> #program to check if number is
positive, negative or zero
```

```
>>> n = 0.21
```

```
>>> if n < 0:
```

```
...     print 'negative'
```

```
...     elif n == 0:
```

```
...         print 'zero'
```

```
...     else:
```

```
...         print 'positive'
```



```
>>> a, b, c = 4, 3, 5
```

```
>>> if a > b:
```

```
...     if a > c:
```

```
...         print str(a) + ' is largest'
```

```
...     else:
```

```
...         print str(c) + ' is largest'
```

```
...     else:
```

```
...         if b > c:
```

```
...             print str(b) + 'is largest'
```

```
...         else:
```

```
...             print str(c) + ' is largest'
```



```
>>> left, right = 2, 5
```

```
>>> x = 7
```

```
>>> if x <= right and x >= left:
```

```
...     print 'yes in range'
```

```
...     else:
```

```
...         print 'not in range'
```

```
>>> #what does it prints??
```

```
>>> if left or 10%2:
```

```
...     print 'either one is True'
```

```
...     else:
```

```
...         print 'both False'
```

Input Output

```
>>> s = input()
Hello
>>> print s
'Hello'
>>> n = input()
23.43
>>> print n
23.43
>>> x = input()
1232313123123213214414243423432432432423423
>>> print x
1232313123123213214414243423432432432423423
```



```
>>> s = raw_input()
Hello
>>> print s
'Hello'
>>> n = raw_input()
23.43
>>> print n
23.43
>>> x = raw_input()
1232313123123213214414243423432432432423423
>>> print x
1232313123123213214414243423432432432423423
```

Input Output (continued..)

```
>>> x, y = 'a' , 'b'
```

```
>>> print x, y
```

```
a b
```

```
>>> print x+y
```

```
ab
```

```
>>> import sys
```

```
>>> sys.stdout.write('hello world\n')
```

```
hello world
```

```
>>> sys.stdout.write(x+y + '\n')
```

```
>>> sys.stdin.readline()
```

```
Heyy
```

```
'Heyy\n'
```

```
>>> a = sys.stdin.readline()
```

```
Heyy
```

```
>>> print a
```

```
Heyy
```

Functions: Simple Library Functions

```
>>> s = 'Don\'t think. Just do it.'
>>> len(s)
24
>>> j in s
Error, j not defined
>>> 'j' in s
False
>>> 'J' in s
True
```



```
>>> s.find('o') #find index of 1st instance
1
>>> s.find('o', 1)
1
>>> s.find('o', 2)
19
>>> s.find('o', 19)
19
>>> s.find('o', 20) #not found
-1 #returns -1 if not found
>>> #index returned is for string starting from 0
```

Simple Library Functions (continued..)

```
>>> a = [3, 2, 1]
```

```
>>> sorted(a) #returns variable
```

```
[1, 2, 3]
```

```
>>> #a still remains same
```

```
>>> a
```

```
[3, 2, 1]
```

```
>>> a.sort()
```

```
>>> a #a gets sorted forever
```

```
[1, 2, 3]
```



```
>>> bin(5)
```

```
'0b101'
```

```
>>> ord('a')
```

```
97
```

```
>>> x = 2
```

```
>>> b = range(3, 8)
```

```
>>> if x not in b:
```

```
...     print 'not in b'
```

```
... else:
```

```
...     print 'yes'
```

Loops

```
>>> b = [2, 3, 2, 1]
```

```
>>> 3 in b
```

```
False
```

```
>>> 1 in b
```

```
True
```

```
>>> n = 5
```

```
>>> range(n)
```

```
[0, 1, 2, 3, 4]
```

```
>>> xrange(n)
```

```
error
```

```
>>> for i in range(n):
```

```
    print i
```

```
>>> for x in b:
```

```
    print x
```

```
>>> i = 0
```

```
>>> i++ #gives error
```

```
>>> while i < n:
```

```
    print i
```

```
    i = i + 1
```

```
>>> import math
```

```
>>> n = 20
```

```
>>> temp = n
```

```
>>> root = int(math.ceil(math.sqrt(n)))
```

```
>>> for i in range(2, root+1):
```

```
...     if temp%i == 0:
```

```
...         print str(i) + 'is prime factor of ' + str(n)
```

```
...         while temp%i == 0:
```

```
...             temp = temp/i
```

```
>>> if temp > 1:
```

```
...     print str(temp) + 'is a prime factor of ' + str(n)
```


User defined functions

```
>>> #recursive fn to find Fibonacci number
>>> #fn return type is not declared
>>> def fib(n):      #argument datatype not declared
...     if n <= 1:
...         return n
...     else:
...         return fib(n-1) + fib(n-2)
>>> print fib(5)
5
>>> print 'sum of first 5 fibo numbers is ' + str(fib(5+2))
13
```

```
>>> #fn returning multiple values returns a tuple
>>> def arithmetic(a, b):
...     return a+b, a-b, a*b, a/b
>>> arithmetic(2, 3)
(5, -1, 0, 6)
>>> def f(a, b):
...     return range(a) + range(b)
>>> f(2, 3)
[0, 1, 0, 1, 2]
```